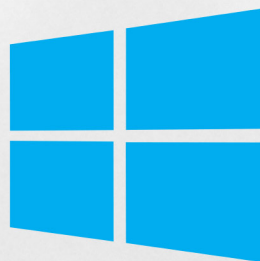




DEHANCER

DAVINCI OFX PLUGIN SETUP GUIDE



Dehancer OFX plugin for DaVinci Resolve

Setup Guide for Windows

31 Jan 2025

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System Requirements

Hardware requirements

- PC with Nvidia or AMD GPU
- CUDA or OpenCL compatible GPU
- External and multi-GPU are supported

Known issues

- Nvidia GPUs may produce plugin crashes with particular driver versions (mostly with 461, 516 and 522).
Solution: Install the compatible driver version.
- AMD GPU drivers newer than 23.4.1 may produce memory leaks with DaVinci versions earlier than 18.5.
Solution: Install driver version 23.4.1 and earlier or use the DaVinci Resolve 18.6 and later.

Software compatibility

- Windows 10 (64 bit), Windows 11 (64 bit),
Genuine licensed installation is required
- DaVinci Resolve 19 and later (the plugin may work on earlier DaVinci Resolve versions)

Fusion compatibility

Although DaVinci Resolve allows the use of OFX plugins in Fusion nodes, this feature has specific issues and limitations. You may encounter problems with saving settings between sessions, resetting the plugin to default values and others. The problem probably lies beyond Dehancer's responsibility. We do not recommend using Dehancer plugin with Fusion.

Note: We do not officially support virtual machines, although some configurations are known to work. Operation with hacked or modified host applications is not guaranteed.

Estimated GPU memory consumption:

- FullHD – 4GB minimum / 8GB recommended
- 4K – 8GB / 12GB
- 6K – 12GB / 16GB
- 8K – 16GB / 24GB

Downloading and installing the plugin

1. Make sure that your computer meets the **system requirements** for the plugin to work correctly.
2. Download the latest version of the plugin.
 - 2.1. Go to <https://www.dehancer.com/downloads>
 - 2.2. Select your host application and your product.
 - 2.3. Hit the **[Show]** button and download the installer file.
3. Unzip the downloaded zip, if your system didn't do it automatically.
4. Make sure that you host application is not running. Please, keep it closed until installation is complete.
5. **Run the compatible installer** and follow the installation steps:
 - **CUDA for Nvidia**
 - **OpenCL for AMD**
6. Restart DaVinci Resolve.
7. Go to **DaVinci Preferences → System → Memory and GPU** and select CUDA for Nvidia or OpenCL for AMD GPUs.

Attention!

If Dehancer doesn't appear in the plugin Library or fails to load:

1. Go to DaVinci Preferences → System → Video Plugins
2. Re-enable the checkbox of Dehancer plugin(s)
3. Restart DaVinci.

Adding Dehancer to the Project

Before you start, you need to add Dehancer to the project. After that you will be able to perform the remaining steps of installation, downloading profiles and License Activation.

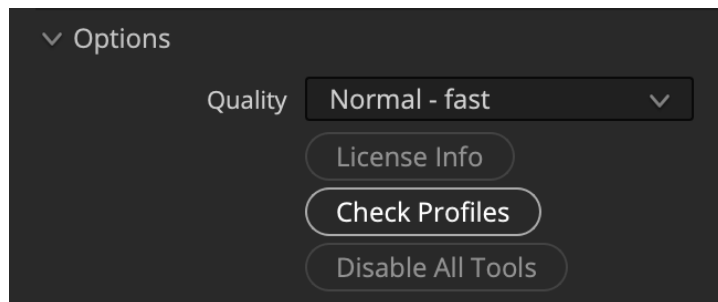
1. Select any clip on the timeline
2. Open the **Color** tab, go to the **Library** panel and find '**Dehancer**' at the bottom of the **Film Emulation** plugin section.
3. Simply drag 'Dehancer' to your clip as a separate node.

DaVinci Resolve allows to use Dehancer plugin in different workflows and color pipelines, please refer to the **Dehancer OFX Plugin Quick Guide** for more information.

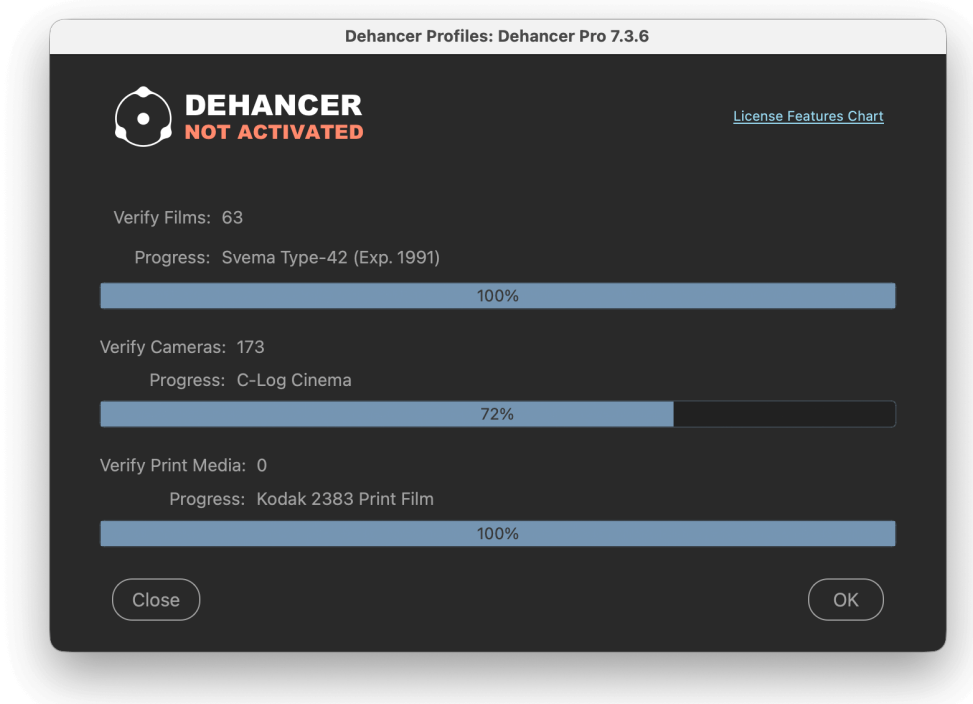
Downloading Film and Camera Profiles

Before using Dehancer you have to **download film and camera profiles**.

1. Navigate to the bottom of the plugin settings and find the **Check Profiles** button. This allows you to download or update the profiles at any time.



2. Navigate to the bottom of Dehancer plugin settings, find the **Options** section and click the **Check profiles** button.



3. The Dehancer Profiles widget will open and the profiles will be downloaded and installed automatically.

Now Dehancer is ready to use.

License Activation (removing the watermark)

When the plugin is not activated:

- The watermark is applied to the preview and to the rendered footage
- The Lut Generator is disabled

To remove the watermark and to enable the Lut Generator tool, please activate the plugin. Notice that Lut Generator requires the FULL Dehancer Pro license or the Video & Photo Subscription and is not working with Dehancer Lite.

How to activate the plugin

1. Buy the Subscription or Lifetime plan on our website.

To buy the Subscription, go to <https://www.dehancer.com/pricing/> and select the desired plan.

After your purchase is complete, the notification will be sent to your email and your Subscription will be displayed in the User Profile.

Subscription plans for individuals include 3 independent seats that can be activated and deactivated within 3 different host applications.

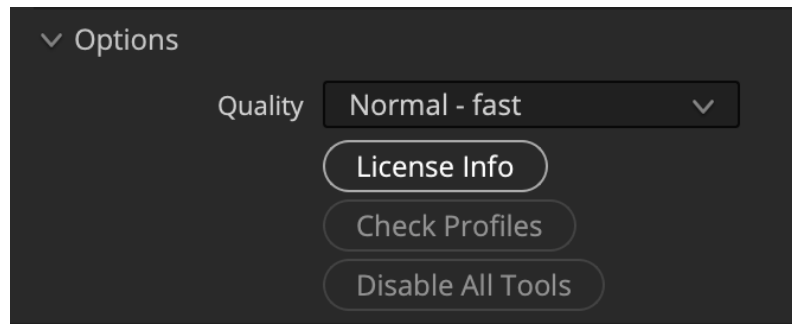
Studio Subscription plan contains custom number of seats that are managed in the User Profile. Each seat can be activated on 1 workstation / device.

Lifetime plan contains 2 independent seats that can be activated and deactivated on 2 different devices.

Attention!

Subscription activation requires an updated product and may not work with legacy versions. Please follow the Dehancer Updates section of this manual to update your product.

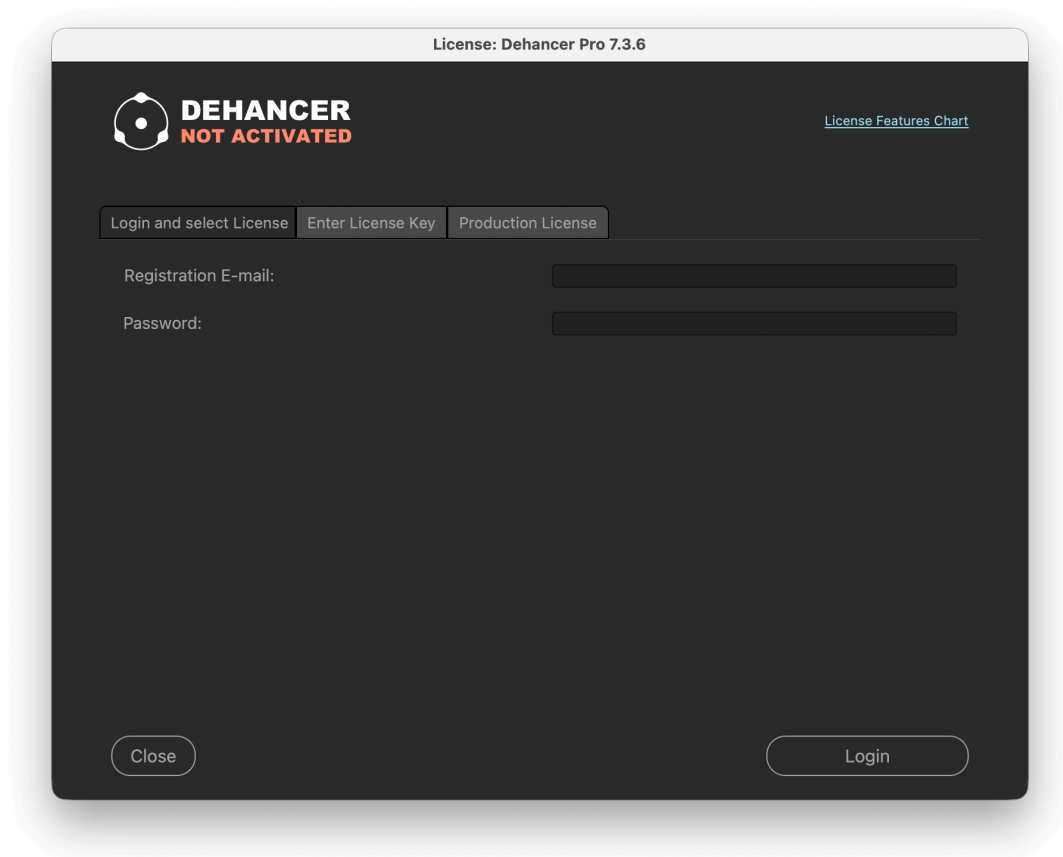
2. Navigate to the bottom of Dehancer plugin interface, find the **Options** section and click the **License info** button.



3. The License widget will open. There are two main options available:

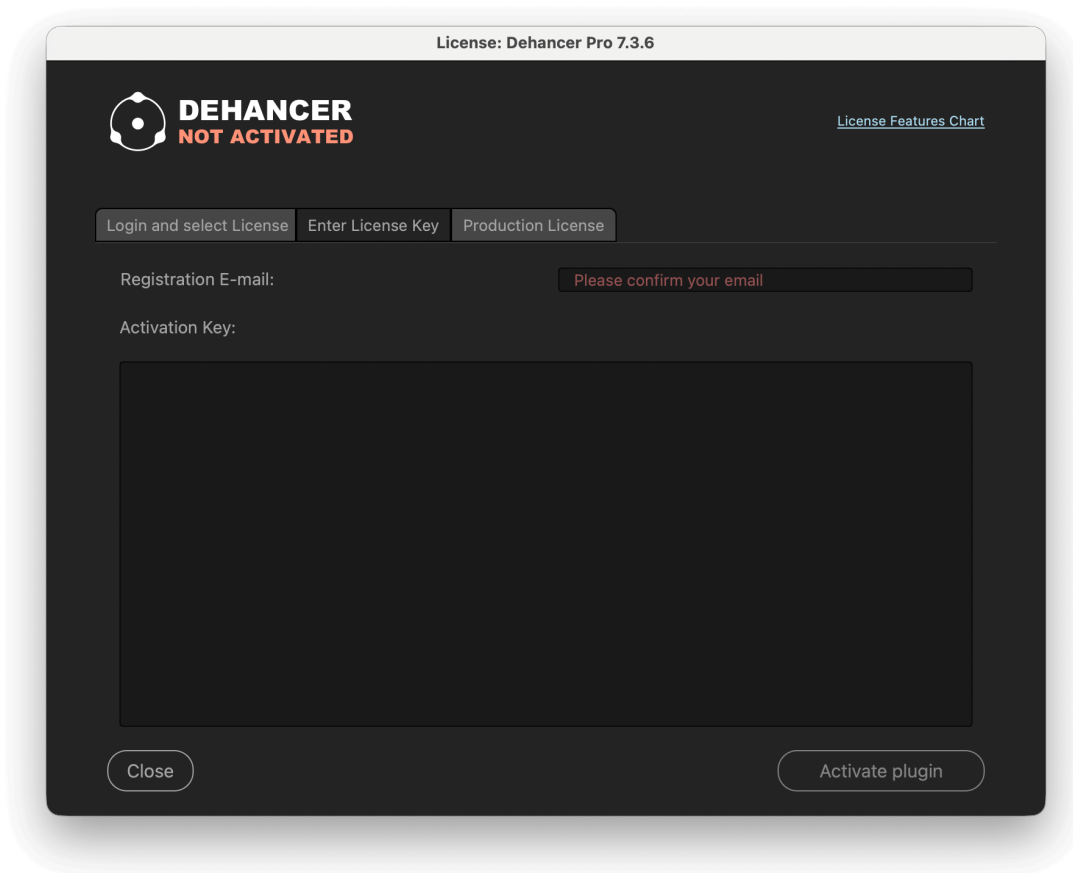
- **Login and select License (for Subscriptions and Lifetime plans)**
- **Enter License Key (for Lifetime plans)**

Login and select License (Subscriptions and Lifetime plans)



1. Login with your Dehancer account.
2. You will be presented with a list of Licenses available for your product. Select a Seat from the list, then press **Activate plugin**

Enter License Key (Lifetime plans)



1. Paste your registration e-mail and Activation Key from the letter you've received after purchasing the License. Press **Activate plugin**.
2. After the Activation is complete, close the widget and **restart DaVinci**.

Notice:

1. Internet connection is required for Activation.
2. Activation via Login doesn't work with Beta Licenses.
3. **Don't forget to Deactivate from within the plugin interface before selling your computer, migrating or reinstalling the System.**

Dehancer Updates

We update the plugin regularly, adding new features, fixing bugs and improving performance. Keep Dehancer up-to-date to get the most out of it.

We recommend that you avoid updating both the plugin itself and the host application until you are finished working on the important projects.

Checking the Updates

Check the actual product version:

1. Go to <https://www.dehancer.com/downloads>
2. Select your host application and your product.
3. If the new version is out, download and install it manually.

We always announce new versions on social media and newsletters, so stay tuned.

Minor Updates and hotfixes

Minor update replaces the existing plugin installation, keeping the settings compatible and the current License Seat activated.

Generally, Dehancer settings in existing projects are not affected, but this depends on many factors, including host version, operating system and the entire processing chain. Thus, avoid updating the plugin while you are working on a project.

Major Updates

Major updates usually include new features and other changes that does not technically allow to maintain the plugin settings compatibility.

New major version will be installed as a separate, independent plugin. It will not be compatible with an old plugin node settings and requires separate License Activation.

You can use a spare Seat or just Deactivate an older version to re-use the existing License Key.

BETA Updates

- 1. Major BETA versions are installed as the separate plugins.**
- 2. Minor BETA versions will replace earlier releases.**

Generally the settings are not compatible with the stable release and the plugin requires separate License Activation. You can use a spare Seat or just Deactivate an older version to use the existing License Key for beta testing purposes.

Downgrading the Plugin, Legacy Downloads

Sometimes you may need to downgrade the plugin to the previous version for compatibility reasons. You can download the legacy distributive on the website:

[Download legacy installation packages for Dehancer OFX plugin](#)

Unpack and install the plugin as usual, the newer version will be replaced with the older one.

Attention! After the downgrade incompatible adjustments made with the newer version of the plugin may be lost.

License Deactivation – IMPORTANT!

Please don't forget to **DEACTIVATE YOUR LICENSE** from within the plugin interface **BEFORE** uninstalling the plugin, migrating your computer or reinstalling the OS.

To Deactivate any Dehancer plugin use the **'License Info'** button in the plugin interface, then press **'Deactivate'** and wait until deactivation is complete.

- The number of License deactivations from within the plugin is **unlimited**
- License deactivation using your User Account at dehancer.com is **limited to 10 times**

Uninstallation

How to Uninstall the plugin

1. **Deactivate the plugin** you are going to remove (use 'License Info' button inside the plugin, then press 'Deactivate').
2. Use the regular Windows uninstall procedure:
 - Go to **Control Panel** → **Programs** → **Programs and Features**
 - Press and hold (or right-click) on the plugin you want to remove and select **Uninstall** or **Uninstall/Change**

Attention!

Using the built-in Windows Uninstaller for Dehancer versions up to 4.1 may lead to unexpected results. Use at own risk.

Bug reports and feedback

Please complete this checklist before requesting support:

1. Make sure that your computer meets the **system requirements** for the plugin to work correctly.
2. Install the latest version of Dehancer plugin. Please, check the actual product at the dehancer.com.

If you still encounter any issues, send bug report via this support form:

<https://www.dehancer.com/support>

Please provide the following information:

1. Detailed error description
2. Detailed System Information
3. DaVinci and Dehancer versions
4. In **DaVinci**, go to **Help** menu and hit **Create Diagnostics Log on Desktop**. Then attach this log file to the email.
5. Also we need several **.drx** stills from your project along with a short fragment from the source video.